What is esports?

Esports takes video gaming to another level with organized competitive gameplay between two teams, governed by its own strict set of rules and guidelines. It demands critical thinking, communication, teamwork and creativity in order for students to succeed.

Today, esports is growing exponentially with over 400 million fans worldwide and regularly selling out arenas around the world. Currently, there are more than **200 colleges and universities** offering almost **tens of millions of dollars in scholarships**. Establishing esports in high school enables students to do what they love and provides them with additional opportunities to earn recognition.

Benefits of Esports

Character Development

Students build character and develop discipline, self-esteem and sportsmanship through practice and gameplay.

Increase Participation

Esports are co-ed, inclusive, and engage students who might not otherwise participate in school athletics or activities.

STEM Engagement

Esports players are often interested in STEM classes and programs. A high percentage of collegiate esports players select STEM majors.

College Scholarships

More than 200 colleges and universities offer esports scholarships and are actively recruiting players for esports programs.

*"Esports brings out a **new type of competition** in the school system that has never been introduced before. Some students who wouldn't ever want to participate in a sport now have the opportunity to do so while representing their school and building a community on campus."*

Coach Dan Ungar,
Weston High School, CT

How does PlayVS work?

PLAYVS IS THE OFFICIAL HIGH SCHOOL ESPORTS PLATFORM We provide a robust online platform that enables schools to easily build and manage teams, check schedules, and track stats, all with real-time support.

League Structure

There will be two seasons each school year:
Fall - October to January
Spring - February to May

Matches are played on a weekly basis:
League of Legends - **Tuesdays**
Two consecutive games (best-of-two)
Fortnite - **Wednesdays**
Rolling lobby Duos for 2-hour window
SMITE - **Thursdays**
Two consecutive games (best-of-two)
Rocket League - **Thursdays**
Up to five consecutive games (best-of-five)

More games will be announced soon!

Season Structure

Each season is divided into 3 different phases:

Preseason Practice on the PlayVS platform.

Regular Season Each team's record determines the standings for entering the Playoffs Season.

Playoffs Season The top teams play in a single-elimination bracket until the finalists are determined.

Cost

Free Access to unlimited scrimmaging across all games. Entry into Fortnite and Rocket League competitive leagues.

Annual Passes - Unlimited $2,000 for unlimited number of players in competitive leagues for all supported games.

Get Started

Quickly build an esports program by signing up on PlayVS.com.

1 Campus Interest Meeting

Host an interest meeting on campus to get student sign-ups for each of the games and build out your esports program.

2 Find a Coach

Schools approve the program and select coaches. IT administrators ensure your tech is secure and prepared for gameplay.

3 Build a Team

Coaches build multiple teams that all represent the same school. Teams are co-ed, inclusive to anybody who can use a computer. We recommend at least 15 students for a well-rounded program.

4 Compete Together

Each team will play on campus and compete online with other schools in the state. No travel required.

5 Win a Championship

Build on your success throughout the regular season to make the playoffs and land on top!

*"The kids that are participating here have **dramatically pulled up their grades** to be eligible. It gives this small group **a reason to come to school**."*

Coach Catherine Turner
Lafayette High School, GA